
Media Release



For Immediate Release

MAKERSPACE OPENS AT THE SAINT LOUIS SCIENCE CENTER Interactive Space Challenges Your Creativity

St. Louis, MO — Enjoy a dynamic space to design, prototype and test at the new exhibition Makerspace, opening at the Saint Louis Science Center on June 13, 2015. The opening of Makerspace coincides with what the White House has declared as the “Week of Making” from June 12-18, which celebrates makers, builders and doers across the country.

The Saint Louis Science Center’s Makerspace is an interactive space where visitors can learn and create using a variety of different tools and materials. The new, permanent exhibition will highlight the creative process and its link to science, technology, engineering, art and mathematics and inspire you to be a maker. “We want to encourage visitors to play, imagine, build, adapt, modify and have fun as they collaborate with others in the Makerspace,” says Andrew McGarrahan, Senior Educator.

Explore five interactive stations that will stimulate creativity and challenge you to build, fix and think outside the box. “Visitors to Makerspace will be inspired to discover new skills and apply what they learn as they test their ability to solve STEM (science, technology, engineering and math) challenges through hands-on, minds-on activities. Come design a video game, build a parachute, and assemble a simple machine at our new creative space,” says Christian Greer, Chief Education and Programs Officer.

Visitors also will be able to learn from the best in the Maker Garage, where they will interact with makers-in-residence from the St. Louis area. Watch and participate with these makers-in-residence as they complete their own creative projects and inspire you to do the same.

In the Maker Classroom, take part in a variety of skills-based workshops led by experienced educators and creative professionals. For a nominal fee, attend a Maker Workshop where you

can learn how to use different tools and develop new skills. From June 13-30, experience Automata, where art and mechanics meet. Here, visitors will learn how to create mechanical sculptures that tell a story. Practice building cams, cranks and characters that you can assemble into your own sculpture to take home. Or, create a video game at Game Design. Learn the basics of how to make a character move, interact with that character and give players a score. Use your new skills and develop whatever game you can imagine.

The Makerspace will offer new challenges every few months giving visitors the opportunity to try new activities, free of charge. Makerspace is suitable for children and adults. For more information and to purchase tickets for the Maker Workshops, please visit slsc.org.

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Thank you for your interest in the Saint Louis Science Center. We ask that you include the full names of our institution: Saint Louis Science Center, OMNIMAX[®] Theater, Boeing Hall and James S. McDonnell Planetarium when writing your story.

Saint Louis Science Center

The mission of the Saint Louis Science Center is to ignite and sustain lifelong science and technology learning. It is one of the top 15 science centers worldwide and was named one of the “Top 10 Science Centers for Families” by Parents magazine. The Saint Louis Science Center complex includes a four-story OMNIMAX[®] Theater, Boeing Hall and the James S. McDonnell Planetarium. For more information about the Saint Louis Science Center, please visit slsc.org.